



PETE'S PIKE™

CONQUER THE MOUNTAIN

Pete's Pike™ is a Mind Challenging Game designed for single players. Have fun and build your confidence as you move from Beginner to Expert challenges. When you solve a challenge, YOU WIN!



Your Goal:

Help Pete the Mountain Climber safely conquer the mountain. To accomplish this, move Pete and his Magic Goats across the game grid until Pete reaches the top of the mountain (the center of the game grid).

To Play:

1. Pick a Pete's Pike™ Challenge Card. We recommend beginning with challenge 1 and working your way up. Set up the tokens on the game board as indicated by the card.
2. Because the mountain is steep and slippery, Pete and the Magic Goats can only move according to strict rules. Please see the "Remember" section for allowable piece movements.
3. When Pete reaches the top (the center of the game grid marked by the red bull's-eye), YOU WIN!



Remember:

1. Game Tokens may move up-down or sideways on the puzzle board. Pete and the Goats all move by the same rules.
2. The only way a token may move is directly towards another token in the same row or column. Once a token begins a move, it may stop only on the space directly in front of or next to the token it is moving towards. Imagine that there is a rope between the two tokens and one token is pulling another token towards it by pulling on the rope.



Moves **NOT** Allowed:



Tokens may not move diagonally



Tokens must move towards another token in the same row or column